



Gamers for Giving 2019

Overwatch

1st Place: \$1800 + Trophy

2nd Place: \$900

Gamers for Giving 2019 will feature a double elimination 6 vs 6 Overwatch tournament. The tournament will be open to all GFG attendees.

The Overwatch tournament is a BYOC event. Players will need to bring their own computers / laptops, as well as necessary peripherals to compete in the Overwatch tournament. Gamers Outreach will provide tables, chairs, 2 electrical outlets per person, networking equipment (you will need to bring your own Ethernet cable) and internet access to facilitate the tournament.

All registered teams will be seeded into the bracket upon checking into the event based on Skill Rating. Players will connect to Overwatch client and compete with their designated opponents in a custom game determined by the tournament organizer. In the event that internet access becomes unavailable, or Overwatch NA server is down, the tournament will take place online after Gamers for Giving on a newly designated date, or may be cancelled, at the discretion of tournament moderators.

Once checked in, players will be allowed to deploy their equipment in the LANFest BYOC area. Players are welcome to warm-up once their equipment has been set up. Carts will be provided by Eastern Michigan University to assist players in loading / unloading their equipment.

Please reference the LAN Information Page for a checklist of things you'll need to bring to the LAN (<http://gamersforgiving.org/lan-party/>).

General Rules

Any settings not listed below should be left as default

- Game Mode: Custom Game
- Ruleset: Competitive
- Map Options

- Map Rotation: After Mirror Match
- Map Order: Single Map
- Maps: Challenge Option
- Hero Options
 - Hero Selection Limit: None
 - Role Selection Limit: None
 - Allow Hero Switching: On
 - Respawn As Random Hero: Off
- Gameplay Options
 - Skirmish Only: Off
 - Health Modifier: 100%
 - Damage Modifier: 100%
 - Healing Modifier: 100%
 - Ultimate Charge Rate Modifier: 100%
 - Respawn Time Modifier: 100%
 - Ability Cooldown Modifier: 100%

+6 vs 6 Tournament

+ Double Elimination Bracket (best of three). The first team to win two games is deemed the winner of the round. The victor will move on through the winner's bracket, while the loser will be placed in the loser's bracket. Teams must lose twice to be eliminated.

+ Players must bring their own PC / laptop, as well as the necessary peripherals to compete in the Overwatch tournament (see equipment check-list below).

+ Players may not use 3rd party add-ons.

+ Any attempt to tamper with the tournament network in such a way that hinders the competition will result in disqualification and removal from the event.

+ Players are welcome to play warm-up games with other players during periods of down time.

+ The latest official patch will be used throughout the event.

+ Players may not pause a game without first stating so in /all chat. Pausing a game must be for a legitimate reason (Connection issues, hardware issues, etc). A team giving an unwarranted pause will be issued a warning. If a second unwarranted pause occurs, that team will be disqualified.