



PLAYERUNKNOWN'S BATTLEGROUNDS

1st Place: \$1500.00 + Free Chipotle Burritos For 1 Year + PUBG Swag Pack

2nd Place: \$800.00 + PUBG Swag Pack

3rd – 10th Place: PUBG Mouse Mat

Register at <http://www.GamersforGiving.org>

Someone say Chicken Dinner?

Gamers for Giving 2018 will feature a PUBG SOLO free-for-all tournament. This tournament will be open to all LANFest attendees. We will also be featuring additional servers supporting casual solo/duo/squad matches.

The PUBG tournament is a BYOC event. Players will need to bring their own computers / laptops, as well as necessary peripherals to compete in the tournament. Gamers Outreach will provide tables, chairs, 2 electrical outlets, networking equipment and internet / LAN access to facilitate the tournament. **Please reference the LAN Event Information Page for a handy check list of things you'll need to bring to the LAN** (<http://gamersforgiving.org/lan-party/>).

In the event of a technical difficulty (power outage, equipment failure, act of God, etc) the tournament will take place online at a later time that is convenient for the majority of registered participants.

Gamers Outreach reserves the right to change, modify, or adapt all rules as deemed appropriate in order to uphold and maintain a spirit of overall fairness and good sportsmanship. All players and teams are to uphold the spirit of fair play at all times.

In order to join, you'll need to join the official Gamers For Giving PUBG Discord server, discord.gg/gamersoutreach. From there we will be posting the server passwords in the PUBG Tournament channel.

Summary

- Each participant **MUST REGISTER AT G4G IN ORDER TO PARTICIPATE** the day of the LAN.
- The tournament is Solo FPP (First Person Perspective).
- Play in qualifying rounds in order to score points weighted by kills and placing.
- Join the G4G Discord Server for any questions and new information: discord.gg/gamersoutreach

Tournament Rules:

Starting on Saturday, **April 28th at 10:00AM**, everyone with a BYOC seat at Gamers For Giving will be able to register for our **SOLO FPP (First Person Perspective)** tournament. **Starting at 1:30PM**, players will be able to join qualifier rounds, which will end Saturday night at 9:00 PM. There will be 15 total qualifying rounds with the player cap set to 65. Non-stop games will contribute to an overall leaderboard according to a point system that rewards both placement and kills. All kills are standardized, and will award 10 points each. Players are able to join as many qualifying rounds as they'd like to as long as there is room on the server. We will be adding the **Top 3 Scores** from each player to determine the top 65 players. You do not need to record 3 matches in order to qualify (although this will obviously help your chances).

The top 65 players will be invited to the finals, starting at **12:00PM(Noon) Sunday April 29th**. The finals will consist of three game rounds with a new, reset, leaderboard. After the three games, the top 10 players will be awarded prizes for their performance. Throughout the tournament, there will also be prizes in the form of swag available to all participants.

In order to participate you must sign up for the tournament providing us your PUBG IGN, your Discord name/number, and your seat number. (Link will be provided at the event) **IF YOU DO NOT REGISTER, YOUR STATS WILL NOT BE RECORDED.**

Tournament Settings:

- First Person Perspective
- Server Region - US
- Team - Solo
- Player Camera Restriction - First person camera only
- Weather option - Sunny Clear
- Red Zone - Disabled
- Assault Rifles - 1.5x
- Costumes - 0x
- Leaderboard will be linked in the G4G Discord channel.

- Map: Erangel

Placement point distribution:

Placement	Points
1	500
2	250
3	200
4	150
5	120
6	100
7	80
8	60
9	40
10	20
11-49	10
50-65	0

Kill points

- 10 Points per kill

General:

- Players may only participate using one account.
- PUBG server passwords will be provided in the Discord channel of their respective servers.
- Lobby countdowns will begin once all 65 players have entered.
- G4G admins reserve the right to make to make final decisions regarding the rule book/handling fair play concerns.
- Cheating is strictly prohibited. No player should be manipulating game files, using unapproved game modifications, or any other method by which one may gain an unfair advantage over another player.

- Each player shall use his or her best efforts to report any bugs found immediately at the end of each game. Any player knowingly using one or more bugs to his or her advantage will be immediately disqualified from the tournament.
- G4G Staff will do their best to keep the leaderboard updated with results as matches finish. Please allow some time for each match to be recorded.
- **The final leaderboard standings are scheduled to be posted Saturday night by midnight. If more time is required, we will push this to Sunday at 10AM.**

Casual Settings:

Will feature a variety of duo/squad games (if you join as solo, the system will auto-fill you onto a team with other players at the LAN)

We will announce the Free-To-Play server schedule at a time closer to Gamers For Giving. This server will run a new match at the top of every hour (as long as there are at least 50 players) with a variety of settings. Hop in and rule the battlegrounds against fellow LAN attendees!