



**Gamers for Giving 2017  
Overwatch Tournament**

The Gamers for Giving 2017 Overwatch tournament will be a 6 vs 6 double elimination tournament. The tournament will be open to all LAN attendees. The team that finishes in 1<sup>st</sup> place will be awarded a \$1,500.00 prize. The team that finishes in 2<sup>nd</sup> place will be awarded a \$800.00 prize.

The Overwatch tournament will take place over the course of **both Saturday and Sunday** at Gamers for Giving. The first half of the tournament will be played on Saturday. The second half will be played on Sunday. Check-in for the Overwatch tournament will begin on Saturday, April 1st at 10:00 AM. The tournament will begin at 1:30 PM. Part two of the tournament will begin on Sunday, April 2nd at 11:00 AM.

The Overwatch tournament is a BYOC event. Players will need to bring their own computers / laptops, as well as necessary peripherals to compete in the Overwatch tournament. Gamers Outreach will provide tables, chairs, 2 electrical outlets per person, networking equipment (you will need to bring your own Ethernet cable) and internet access to facilitate the tournament.

**Please reference the LAN Information Page for a list of things you'll need to bring to the LAN** (<http://gamersforgiving.org/lan-party/>).

All registered teams will be randomly seeded into the bracket upon checking into the event. Players will connect to the Battle.net client and compete with their designated opponents in a custom game determined by the tournament organizer. In the event that internet access becomes unavailable, or Overwatch NA server is down, the tournament will take place online after Gamers for Giving on a newly designated date, or may be cancelled, at the discretion of tournament moderators.

## General Rules

Any settings not listed below should be left as default

- Game Mode: Custom Game
- Ruleset: Competitive
- Map Options
  - Map Rotation: After Mirror Match
  - Map Order: Single Map
  - Maps: Challenge Option
- Hero Options
  - Hero Selection Limit: Challenge Option
- Gameplay Options
  - High Bandwidth: On
- Team Options
  - Team Balancing: Off

### +6 vs 6 Tournament

+ Double Elimination Bracket (best of three). The first team to win two games is deemed the winner of the round. The victor will move on through the winner's bracket, while the loser will be placed in the loser's bracket. Teams must lose twice to be eliminated.

+ Players must bring their own PC / laptop, as well as the necessary peripherals to compete in the Overwatch tournament (see equipment check-list below).

+ Players may not use 3<sup>rd</sup> party add-ons.

+ Any attempt to tamper with the tournament network in such a way that hinders the competition will result in disqualification and removal from the event.

+ Players are welcome to play warm-up games with other players during periods of down time.

+ The latest official patch will be used throughout the event.

+ Players may not pause a game without first stating so in /all chat. Pausing a game must be for a legitimate reason (Connection issues, hardware issues, etc). A team giving an unwarranted pause will be issued a warning. If a second unwarranted pause occurs, that team will be disqualified.

### Questions / Feedback:

To submit a suggestion for the CS: GO tournament, email us via [contact@gamersoutreach.org](mailto:contact@gamersoutreach.org).